

Marbling	Art, Design and Technology	Years 5 & 6, Term 6	Year B
Key vocabulary: marbling inks, collage, effect, criteria, colour mix, swirling, folding, staining, surface tension, design, product, evaluate			
Knowledge and skills: Develop different ideas which can be used and explain their choices for the materials and techniques used. (CA1) Adapt their own final work following feedback or discussion based on their preparatory ideas. (CA2) Evaluate their work against their intended outcome. (CA3) Mix colours to express mood. (CA8) Use research into existing products to inform the design of their own product. (CD1) Create prototypes to show their ideas. (CD2) Use Year 5/6 vocabulary: design brief, user, purpose, design specification, mock up, prototype. (CD10)		Possible activities: Look at techniques on how to create a marble effect. Create different sample an evaluate preferences and techniques used. Decide on a purpose to use the marbled product eg greetings card. Sketch possible design for their products. Use marbling to create finished product. Evaluate against original criteria.	
Spiritual, Moral, Social and Cultural Education, and Promotion of British Values: Spiritual: Children will consider the abstract images created and think how they are inspired by them. Moral: Children will consider how to use expensive inks carefully and not waste resources. Social: Cultural: Children will consider how marbling has been use din different cultures and times. British Values: Children will show respect for work done by others. Equalities: Children will think about any adaptations that need to be made to enable people with disabilities to do art work.			